# Learning Importance of Business Aspects from Yelp Reviews Stephanie Mallard (smallard@stanford.edu), Bonnie Nortz (bnortz@stanford.edu)

### **Motivation**

#### ★★★★★ 8/12/2016

My boyfriend had been raving about Evvia since his last trip to Palo Alto a year ago and insisted we come here for a late dinner despite the jetlag.

And boy was it worth it, despite my very unwilling attitude initially. I had the impression that the Bay area tended to close earlier, and was worried we'd be the last people in the restaurant at 10:30pm but I was so very wrong.

I'm normally pretty indifferent about Greek food, but this was done so right. The ingredients were fresh and cooked simply, letting it speak for itself. I have to give the lamb chops another shout out here as well, which were probably the best I've had (I normally don't really like lamb that much either).

It was also a nice touch that the manager was walking around and checking in on things all night, even late into the evening when there were only a handful of tables left. It's always nice to see that level of dedication imo.

- What is important to this customer?
  - food, manager dedication, hours
- Goal: Supervised learning algorithm to detect what aspects of a business are important to customers



Key idea: topics in very good or very bad reviews are more important to customers than topics in more neutral reviews.

CS 229, Stanford University

#### Naive Bayes

- Extreme: 1,5 stars Neutral: 2, 3, 4 stars 26.5% test error Predicted 55 more extreme, 110 less extreme
- Extreme: 1, 2, 5 stars Neutral: 3, 4 stars 31.7% test error
- Predicted 85 more extreme, 112 less extreme
- Extreme: 1, 4, 5 Neutral: 2, 3
- 24.8% test error
- Predicted 94 more extreme, 60 less extreme

- Used plain preprocessed text as well as POS-tagged reviews as input
- Challenges: which star ratings do we label 'extreme' and which are 'neutral'?
- Possible solution: add noise into dataset (flip extreme labels to neutral or other way around) to make extreme and neutral reviews more similar
- We tried 5%, 10%, and 20% noise, result was more even prediction errors, but worse overall error

## **Results**

- Used plain preprocessed text as well as POS-tagged reviews as input
- Challenges: how many iterations of SGD should we run so we don't overfit?
- Best result was with 50 iterations and step size 0.0005: 21% training error, 32% test error



## Analysis

• We had similar error results for just the preprocessed text and for the POS input, which tells us that this is a difficult prediction task

• Even though our error was relatively high, our main goal is to determine which topics are important, so the weights for topics still tell us something

Example topics from the SVM give us a glimpse of what customers of these restaurants found important and what they did not

• Areas for future work: improve topic modeling so the analysis of topics requires less human scrutiny, and run a linear regression on individual businesses to determine where they succeed and fail

#### Example weights from SVM

Extreme positive weight implies 'important', extreme negative weight implies 'neutral'

owner	0.5625
welcome	0.5115
clean	0.445
delicious	0.418
employees	0.373
delectable	0.3245
yum	0.32
fresh	0.305
poisoning	0.2985
manager	0.2795





parking	-0.5215
options	-0.4825
pricey	-0.469
expensive	-0.3155
refills	-0.307
beverage	-0.286
decor	-0.2725
buffet	-0.238
retro	-0.233
overpriced	-0.2235