Applications of Machine Learning on Keyword Extraction of Large Datasets

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Abstract

Given a large text dataset composed of greater than 200k training sets and multiple classifications, various machine learning algorithms were used to train and predict tags and keywords. This project also explores various techniques in pruning and managing a large, unwieldy dataset in order to produce a practical training point. Naïve Bayes and SVM are the algorithms focused on in this project, with various contours of the dataset tested to examine the practical effects of dataset manipulation.

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12 1 Introduction

13 Keyword extraction is a common problem that exists today due to the rapid growth of data 14 available online and in databases. In order to make such a large body of information readily 15 accessible to the general public, it is pertinent that accurate and efficient text classification 16 algorithms are used to sort and index this information.

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18 For this project, I utilize a large set of data provided by Kaggle from their competition "Facebook Recruiting III – Keyword Extraction". This competition involves training on an 8 19 20 GB training set to predict the tags for a 2.3 GB testing set. Broken down, the data consists of 21 roughly 6 million training examples with 2 million testing examples, and a total of 42000 22 different tags, with the possibility of multiple tags associated with a single example. As 23 such, the data management and computer workload management is a nontrivial task. For the 24 purposes of this project, I decided to limit myself to 200k examples from the data set, 25 training on the 10 most prevalent tags.

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27 First, the raw data used in this project will need to be processed and pruned into a 28 manageable and useable format. This will involve applying various techniques learned in 29 class, such as stemming, stop words, and filter feature selection. After parsing the data, 30 Naïve Bayes and Support Vector Machine algorithms will model the data and be compared 31 against each other for both accuracy and computation time. Finally, different contours of the 32 data will be explored to see the effects on accuracy and computation time, in hopes of 33 finding an approach that can be extrapolated to the entire 10 GB data set. 34

35 2 **Dataset Manipulation**

36 Each of the training sets contains four components: index, title, body, and tags. The tags are 37 based on information derived from the title and body, which are plaintext components of 38 arbitrary length. Based on a rough analysis of only the first 50,000 training examples, there 39 are around 1.6 million unique words in their titles and bodies alone, with 13,000 unique tags. 40 Clearly, the data must be pruned in order to create a usable dataset.

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42 In this project, only the first 200k training examples were used and categorized based on the top ten most used tags {c#, java, php, javascript, android, jquery, c++, python, iphone,
asp.net}. Simple cross validation was used, with a 75%/25% split between training and
testing examples. The idea is that the time to test each model for the full set of data will be
roughly proportional to the smaller test set used here. The time to train the models, however,
will drastically increase with the size of the dictionary. Fortunately, the actual act of training
has to be done only once, and can be prepared in advance. As such, computation time will
examine mainly testing time with the models as opposed to training time.

51 The following pruning techniques were applied to create a manageable dataset.

- Only title information was used, and body information was ignored as it drastically
 increased the dictionary size.
- 54 Non alphanumeric characters were removed.
- 55 All characters became lower case.
- Repeat instances of a word in a tag or body were removed, as there are no plans for
 multinomial event modeling.
- Solely numeric words were removed (ex. cs229 still remains a valid word, but 2013 is pruned).
- 60 Word stemming was applied when applicable.
- 61 Stop words were pruned away from the title and body.
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To handle stemming and stop words, the Natural Language Toolkit (NLTK 3.0) for python was used. Stop words provided through the NLTK libraries were used as a baseline, and additional words were added to the list to handle word and symbol fragmentation due to the initial parsing (ex. is pruned away to p).

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68 Filter feature selection has the potential of greatly reducing the dictionary of unnecessary words, as is easily applicable. For instance, in the set of 6 million training examples, there 69 70 are instances where words in the dictionary are not used more that 10-50 times. A 71 straightforward way to parse the dictionary would be to set a lower threshold in which the 72 occurrence of a word must exceed before being used as a feature. In depth analysis is 73 required to understand what a reasonable threshold would be. However, without filter feature 74 selection, using the title and body information, even with the pruning, will still produce a 75 dictionary that is too large to process. As such, two contours of the data will be explored: 76 one with no filter feature selection (dictionary size of 39965 for the 200k data set), and one 77 with a filter feature selection threshold of 25 (dictionary size of 20858 for the 200k data set). 78

79 **3** Naïve Bayes

Using NLTK 3.0 Naïve Bayes Classifier, with a 150k training set and 50k test set and no
filter feature selection, I obtained the following results for the top ten most used tags.

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Tag	Positive	Negative	Accuracy	Testing Time
	Examples	Examples		(seconds)
c#	15438	184561	0.90368	3.778
java	13632	186367	0.94208	4.114
php	12938	187061	0.94372	3.651
javascript	12179	187820	0.92216	3.751
android	10622	189377	0.96922	3.972
jquery	9906	190093	0.94228	3.356
c++	6716	193283	0.94550	3.992
python	6244	193755	0.97118	3.643
iphone	6107	193892	0.95984	3.968
asp.net	5835	194164	0.94828	3.890

83 Table 1 - Naive Bayes Baseline, no Filter Feature selection, 39965 dictionary size

84 The total training time for Naïve Bayes without filter feature selection is 91.642 seconds.

85 Note a separate model per tag was needed, as we cannot apply the discretized Naïve Bayes

86 algorithm in this instance. That is, the tags are not mutually exclusive; a training example

has the possibility of being tagged with multiple tags. A cursory glance at the results

suggests that naïve bayes is a good predictor even with only using the title as the dictionary

89 (and completely ignoring the body information). Below are the results after applying filter

90 feature selection (note that the number of positive and negative examples remains constant).

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Tag	Accuracy	Increase in Accuracy (%)	Testing Time (seconds)	Speed up (%)
c#	0.90792	0.4691926	3.835	-1.50873
java	0.94628	0.445822	3.783	8.045698
php	0.94768	0.419616	3.956	-8.35388
javascript	0.9269	0.5140106	4.202	-12.0235
android	0.97216	0.3033367	3.95	0.553877
jquery	0.947	0.5009127	4.216	-25.6257
c++	0.9539	0.8884188	3.317	16.90882
python	0.97856	0.7599003	3.869	-6.20368
iphone	0.96634	0.6771962	3.735	5.871976
asp.net	0.9569	0.9090142	3.78	2.827763

92 Table 2 - Naive Bayes, Filter Feature Threshold 25, 20858 word dictionary

93 The total training time for Naïve Bayes with a filter feature selection threshold of 25 is 94 76.902 seconds.

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96 It is surprising to see that accuracy slightly increased with filter feature selection, which 97 implies the low frequency words did not have any prediction value (at least for the selected 98 tags) and noise was effectively removed by filter feature selection. As for testing time and 99 total training time, the timing methodology was to simply compute the execution time to call the classification function of the Naïve Bayes Algorithm. Though the same machine was 100 101 used for all runs, not all transient variables were accounted for; as such, the compute time comparisons serve only as a rough estimate. Therefore, between the two different Naïve 102 103 Bayes contours, their testing times were roughly equivalent, though the smaller dictionary in 104 the filtered Naïve Bayes run did produce a noticeably faster training time compared to the 105 baseline. 106

107 **4 SVM**

Below are the results from the baseline SVM results with no filter feature selection. The
total training time for SVM with no filter feature selection was 680.23 seconds. The data is
compared against the Naïve Bayes baseline.

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Tag	Accuracy	Increase in	Testing Time	Speed up (%)
		Accuracy (%)	(seconds)	
c#	0.94236	4.2802762	0.117	3129.06
java	0.96638	2.5793988	0.105	3818.095
php	0.96886	2.6639257	0.104	3410.577
javascript	0.9622	4.3419797	0.134	2699.254
android	0.9862	1.7519242	0.1086	3557.459
jquery	0.97878	3.8735832	0.096	3395.833
c++	0.97872	3.5134849	0.101	3852.475
python	0.98944	1.880187	0.099	3579.798
iphone	0.98394	2.5108351	0.106	3643.396
asp.net	0.98164	3.5179483	0.096	3952.083

112 Table 3- SVM baseline, no Filter Feature Selection, 39965 word dictionary

113 To perform SVM, the liblinear library was used (v1.93). This first involved converting the

114 python generated datasets into a Matlab friendly format, and then formatting the data into

sparse matrixes to pass into the train and predict functions. While the conversion to python

to matlab format is not counted against the training time for SVM, the creation of the sparse

117 matrixes is. As such, there is a dramatic increase in training time compared against the Naïve 118 Bayes baseline (almost 7 times as long), mainly due to the un-optimized generation of the

119 large sparse input matrixes.

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121 However, the testing times are orders of magnitude faster than that of Naïve Bayes. Granted, 122 some of the speed increases may be due to the nature of the python Naïve Bayes and C based 123 SVM implementations, but in general, the efficiency of SVM can clearly be seen in the 124 comparison. Extrapolate the results of the baseline algorithms to the full data set, assuming 125 Naïve Bayes' average test time is 3.812 seconds and SVM's average test time is 0.101 126 seconds, for 42000 separate tags/classifications, it would take Naïve Bayes roughly 2 days 127 (44.47 hours) to classify all tags while SVM would only take 70.7 minutes. Note that this is 128 only on 50000 test points too; for the full test set of 2 million data points, the actual testing 129 computation time may be drastically higher, so much so that Naïve Bayes is infeasible. As 130 such, for very large data sets, SVM is clearly the optimal solution, regardless of its increased training time.

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133 Filter feature selection was also performed for SVM. Below are the results. The comparisons

are against the SVM baseline. The total training time for filter feature selection with athreshold of 25 is 622.3057 seconds.

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Tag	Accuracy	Increase in	Testing Time	Speed up (%)
		Accuracy (%)	(seconds)	
c #	0.9271	-1.6193387	0.1073	8.290598
java	0.93576	-3.1685258	0.0979	6.761905
php	0.94182	-2.7909089	0.099	4.807692
javascript	0.94336	-1.9580129	0.112	16.41791
android	0.9503	-3.6402352	0.1004	7.550645
jquery	0.95276	-2.6584115	0.0985	-2.60417
c++	0.96764	-1.1320909	0.1084	-7.32673
python	0.96908	-2.0577296	0.1016	-2.62626
iphone	0.97236	-1.176901	0.0977	7.830189
asp.net	0.97194	-0.9881423	0.0981	-2.1875

137 Table 4-SVM, Filter Feature Threshold 25, 20858 word dictionary

As opposed to the Naïve Bayes results, the filter feature threshold of 25 word occurrences caused a decrease in SVM's accuracy compared against the SVM baseline. However, SVM

with filter feature selection is still more accurate that Naïve Bayes. The testing times roughly
stayed the same. As such, adding filter feature selection for SVM decreased the training time
by roughly 10%, but also decreased accuracy by roughly 2% overall. Given the situation and
circumstances, the drop in accuracy may be reasonable for the faster model generation.

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1455Future Improvements

The use of filter feature selection at a word frequency threshold of 25 reduced the dictionary 146 147 size roughly by half. However, a dictionary of 20858 words is still very large for a training 148 set of 150k examples. Also, as seen with filter feature selection on Naïve Bayes, a higher 149 threshold may still be used to further reduce the dictionary size without any negative impact 150 on accuracy. This implies that further reductions of the dictionary may be desired. To 151 achieve this, Principle Component Analysis seems like the best choice. Not only will this 152 remove the trial and error approach associated with guessing a proper threshold for filter 153 feature selection, but it will also remove frequent redundant features that will be ignored by 154 solely using filter feature selection. 155

156 Another improvement would involve exploring ways to reduce the training time for the data

set. This is especially pertinent for SVM, as the creation of the sparse matrixes for liblinear

is a very time consuming process. Though this goes beyond the scope of this project,

exploring efficient sparse matrix generation algorithms is a practical consideration that is

160 definitely needed in real world usages of keyword extraction.

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162 6 Conclusion

163 Keyword extraction on large data sets introduces a large number of practical issues which 164 render certain machine learning algorithms more desirable than others. In particular, SVM is 165 seen as a much faster and feasible method of keyword extraction compared to Naïve Bayes. However, this is only true for very large data sets, as the initial cost of training SVM is much 166 167 greater than that of Naïve Bayes. To reduce training times, various methods of pruning away unnecessary information can be applied and formalized, such as filter feature selection and 168 169 PCA. As such, with a properly managed feature set and efficient algorithm, keyword extraction can be performed accurately and within a reasonable amount of time and with 170 171 fairly inexpensive hardware.

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173 **7** Citations

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