

Introduction to MATLAB

CS 229 MACHINE LEARNING SESSION

10/14/2016

- MATLAB is mandatory for class assignments.
- Alternatives for projects include Python, R, Julia, Java, C++.
- How to get MATLAB (GUI, Corn)
- What version of MATLAB

Helpful Links

- <http://www.mathworks.com/help/matlab/index.html>
- <http://cs229.stanford.edu/materials.html>
- <https://web.stanford.edu/group/farmshare/cgi-bin/wiki/index.php/MATLAB>

Use Matlab at Stanford

- Linux, OSX: ssh + X11 forwarding (need XQuartz on OSX)
- Windows: putty + Xming, cygwin...
- ssh -X sunetid@corn
- *Type password and two-step authentication*
- module load matlab
- matlab
- http://www.geo.mtu.edu/geoschem/docs/putty_install.html
- <http://petrkout.com/linux/x11-forwarding-over-cygwin-on-windows/>

Octave

- Open-source alternative to Matlab (also available on corn)
- Similar syntax, similar function names
- Octave has a more flexible syntax, so beware of code compatibility
 - › “abc” vs. ‘abc’
 - › A^{**2} vs. A^2
 - › $a \neq b$ vs. $a \sim= b$
- Matlab has a few advantages (speed, debugger, support, community, toolboxes, plotting)
- [https://en.wikibooks.org/wiki/MATLAB_Programming/
Differences_between_Octave_and_MATLAB](https://en.wikibooks.org/wiki/MATLAB_Programming/Differences_between_Octave_and_MATLAB)

Today's Agenda

- Overview the fundamentals of MATLAB
- Basic Operations
- Vectors and Matrices
- Useful Functions
- Flow Control
- Plotting
- Data Input and Output

Basic Operations

- $5 + 6$
- $3 - 2$
- $5 * 8$
- $1 / 2$ % 0.5
- $2 ^ 6$
- $1 == 2$ % false
- $1 \sim= 2$ % true
- $1 \&& 0$ %
- $1 || 0$ %
- $\text{xor}(1, 0)$
- $i, j, 1i, 1j$ % imaginary number
- π % predefined value
- $a = 3$, % semicolon suppresses output
- $b = \text{'hello'}$, $b(1)$
- $c = 3 >= 1$,
- **who**
- **whos** % name, size, bytes, class, attributes
- **clear** % clear specified variable or all
- **help roots**
- **doc roots**

Vectors and Matrices

- $V = [1 \ 2 \ 3]$
- $V', V.'$ % conjugate transpose and transpose
- $V = [1 : 0.1 : 2]$ % from 1 to 2, with a step size of 0.1
- $V = 1 : 6$ % from 1 to 6, with a default step size of 1
- $V = \text{linspace}(1, 6, 10)$ % from 1 to 6, with 10 elements total spaced linearly
- $A = [1 \ 2; \ 3 \ 4; \ 5 \ 6]$

- $B = \text{ones}(2, 3)$
- $B = \text{zeros}(2, 3)$
- $B = \text{nan}(2, 3)$
- $B = \text{eye}(3)$
- $B = \text{rand}(1, 3)$ % 1x3 random matrix, uniform distribution on [0,1]
- $B = \text{randn}(1, 3)$ % 1x3 random matrix, normal distribution N(0,1)

Vectors and Matrices - Continued

- $A = [1 \ 2; \ 3 \ 4; \ 5 \ 6]$
- $sz = \text{size}(A)$
- $\text{size}(A, \ 1)$ % number of rows
- $\text{size}(A, \ 2)$ % number of columns
- $\text{length}(A)$ % size of the longest dimension
- $\text{numel}(v)$ % number of elements

- $A(3, \ 2)$ % (row, column), 1-based
- $A(2, \ :)$ % get second row
- $A(:, \ 2)$ % get second column
- $A(1, \ \text{end})$ % first row, last element
- $A(\text{end}, \ :)$ % last row
- $A(2:\text{end},:)$ % get all but first row
- $A(:)$ % returns all the elements of A as column

Vectors and Matrices - Continued

- $A * B$ % matrix multiplication, matrices must be compatible
- $A .* B$ % element-wise multiplication, matrices must have same dimensions
- $A ^ 2$ % $A * A$
- $A .^ 2$
- $1 ./ A$

Advanced:

- A / B % multiplication by pseudo-inverse of B, matrices must be compatible
- $A \ B$ % multiplication by pseudo-inverse of A, matrices must be compatible
- $A \& B$ % different from $A \& \& B$, A and B can be matrices of same dimensions
- $A | B$ % different from $A || B$, A and B can be matrices of same dimensions

Cell

- // n * n square cell
- C = cell(n);
- // cell of size sz1 * sz2 * ... * szN
- C = cell(sz1, sz2, ... szN);
- Cell{1, 2, 3} = [];
- Cell{1:2} vs. Cell(1:2)

```
close all; clear all; clc;
numImg = 100;
images = cell(1, numImg);
for i = 1 : numImg
    images{i} = imread(sprintf('image%d', i));
end
save('images.mat', 'images');

% Some time later ...
numImg = 100;
load images;
for i = 1 : numImg
    image = images{i};
    % do something on image
end
```

Useful Functions

- `log()` % natural logarithm, element-wise operation
- `exp()` % exponential
- `abs()`
- `max() min()` % returns [value, index]
- `find()` % $A = [2 \ 3 \ 4]$; `find(A < 3)`
- `sum(B, 1)` % sum columns (default)
- `sum(B, 2)` % sum rows
- `inv()` % inverse
- `pinv()` % pseudoinverse, `inv(A'*A)*A'`
- `reshape(A, [2 3])`
- `tic toc`
- WARNING: don't overwrite function names.

Control Flow

```
sum = 0;
for i = 1 : 100
    i
    sum = sum + i;
    if (i == 99)
        break;
    elseif(i == 98)
        continue;
    else
        continue;
end
sum
% Same as sum(1 : 99)
```

```
A = 1 : 100;
i = 1;
sum = 0;
while (i <= numel(A))
    sum = sum + A(i);
    i = i + 1;
end
sum
% Same as sum(1 : 100)
```

Prefer Matrix Operation over For-Loop

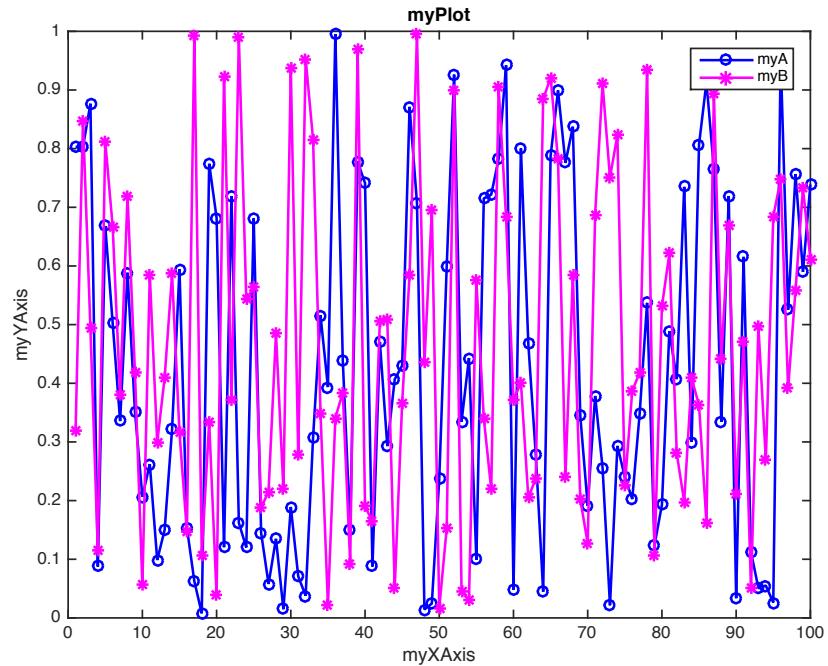
- find()
- ones()
- zeros()
- sum()
-
- Softmax Regression

$$\phi_i = \frac{e^{\eta_i}}{\sum_{j=1}^k e^{\eta_j}}$$

- <https://www.quora.com/What-are-good-ways-to-write-matlab-code-in-matrix-way>

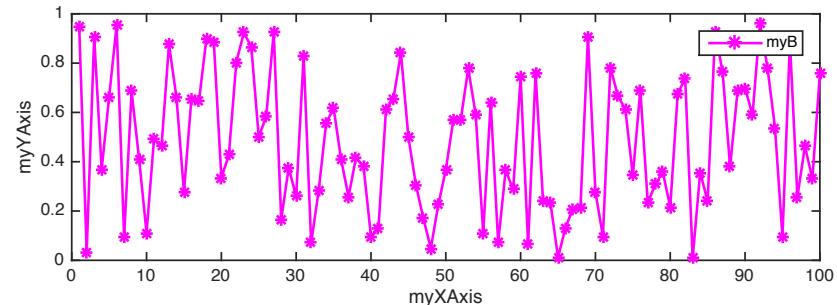
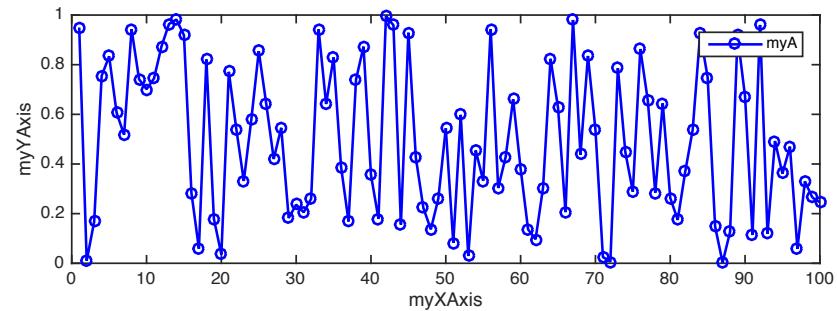
Plotting

```
close all; clear all; clc;
A = 1 : 100;
B = rand(1, 100);
C = rand(1, 100);
figure();
plot(A, B, 'b-o','linewidth', 1.5);
hold on;
plot(A, C, 'm-*', 'linewidth', 1.5);
xlabel('myXAxis'); ylabel('myYAxis');
legend('myA', 'myB');
title('myPlot');
saveas(gcf, 'myPlot', 'epsc');
```



Plotting – subplot

```
close all; clear all; clc;
A = 1 : 100;
B = rand(1, 100);
C = rand(1, 100);
figure();
subplot(2, 1, 1);
plot(A, B, 'b-o', 'linewidth', 1.5);
xlabel('myXAxis'); ylabel('myYAxis');
legend('myA');
subplot(2, 1, 2);
plot(A, C, 'm-*', 'linewidth', 1.5);
xlabel('myXAxis'); ylabel('myYAxis');
legend('myB');
saveas(gcf, 'myPlot', 'epsc');
```



Plotting – other plot functions

- `plot()`
- `plot3()`
- `scatter()`
- `scatter3()`
- `loglog()`
- `semilogx()`
- `semilogy()`
- `histogram()`

- <http://www.mathworks.com/help/matlab/ref/plot.html>

Data Input and Output

- `save('myWorkspace')` % save the whole workspace
- `save('myA', 'A')` % save the specified variable
- `load('myWorkspace')`
- `load('myA')`

- `csvread()` % read a comma-separated value file into a matrix
- `dlmread()` % read an ASCII-delimited numeric data file into a matrix
- `textscan()` % manual input processing

Data Input and Output – Continued

- `csvwrite()` % write numeric data in a matrix into file as comma-separated values
- `dlmwrite()` % write numeric data in a matrix to an ASCII format file
- `fprintf()` % manual output processing
- `saveas(gcf, 'myPlot', 'epsc')`

Output to Command Window

- `fprintf()`
- e.g. `fprintf('I scored %d in %s!\n', 100, 'CS 229')`
- I scored 100 in CS 229!
- `disp()`

Common Bugs

- Improper Matrix Operation ($A.^{*} B$ vs $A * B$)
- Access Incorrect Vector / Matrix Element (1-based)
- Overwrite Iteration Variable
- Gradient Ascent v.s. Gradient Descent

```
for i = 1 : 100
    %
    %
    % Calculate Derivatives
    for j = 1 : 50
        for i = 1 : 50
            % Do Something
        end
    end
    %
    %
    % Calculate Cost
    for j = 1 : 50
        for i = 1 : 50
            % Do Something
        end
    end
    %
    %
end
```

Useful References

- <http://www.mathworks.com/help/matlab/index.html>
- <http://cs229.stanford.edu/materials.html>
- sigmoid.m, logistic_grad_ascent.m, matlab_session.m
- Load the data → Process the data → Gradient Descent / Ascent → Plot the Data

Last words

- Matlab is pretty well documented => use that (“help”, “doc” or online)
- Matlab has a large community => Google your questions!
- If you need something you feel is relatively common for your project, someone has probably needed the same code and published it
 - › Google it!
 - › Check on <https://www.mathworks.com/matlabcentral/fileexchange>